

2010 League Rules

Basic Information

- The Football League Co-Commissioners will be Clay Keefer (keeferjmj@verizon.net or ckeefer@state.pa.us) and Ric Albano (ric@33dimensions.com or palbano@state.pa.us)
- Clay Keefer will be in charge of collecting lineups while Ric Albano will be in charge of keeping weekly player stats and team scores, while updating the website.
- The online site at www.ricalbano.com/FantasyFootball/ will post data, which will be updated weekly.
- There will be 9 teams for 2010:

| Nickname | Owner |
|-----------------|-----------------------------|
| AJ | Jeff Czerak |
| Battlekatz | Mike Kraus & John Zubritsky |
| BIS Brawlers | Jon Heil |
| Doomsday | Tony Rider |
| Indy | Clay Keefer |
| Soaring Ravens | Claude Keefer |
| Someone's Team | Chuck Malone |
| Team Double J's | Kevin Johnson |
| Wild Horses | Ric Albano |

The Draft

- Draft night is **Tuesday night, September 7th** at 5:00pm. Refreshments will be served and each franchise will declare their franchise player (if any) prior to 6:00 pm, when selecting begins. Also, all entry fees must be paid prior to 6:00 pm when the Draft commences.
- The first round draft order will be determined randomly by picking alpha (scrabble) letters, with members drafting alphabetically. The second round will be picked in the reverse order and subsequent rounds will “snake” back and forth. There will be no trading of draft order.
- The Draft will last 17 rounds. In the first 16 rounds, up to 15 players plus up to 2 Defense/Kickers will be selected by each owner. Only the following player types will be picked: Quarterbacks, Running Backs, and Wide Receivers (including Tight Ends). The 17th round of the draft will be reserved for each owner to pick an additional Defense/Kicker (minimum 2 per owner, maximum 3 per owner).
- Picks will be “ranked” (from 1 to 153) in order they are selected. This will help determine the order of the supplemental draft

Weekly Play

- Each week, a starting lineup must be completed by each team owner and submitted to Clay Keefer before the first game of the week (which may be on Thursday, Saturday, or Sunday). This will be established on a weekly basis.
- Any starting lineups turned in after that time will not be considered. If an owner's starting lineup is not turned in by the deadline for a given week, the lineup for the previous week will be used for scoring.
- The starting lineups must consist of the following:

- 1 Quarterback**
- 2 Running Backs**
- 3 Receivers**
- 1 Defense/Kicker**

- A lineup can be either handed in to Clay Keefer or emailed to keeferjmj@verizon.net or ckeefer@state.pa.us by **4pm Thursday** afternoon. On weeks that do not have a scheduled Thursday game, lineups may be emailed (only) up until **4pm Saturday**. For Week 12 (Thanksgiving week), lineups are due by **4pm Wednesday**.
- Weekly Stats will be compiled for each player using the NFL.com Website.

Player Trading

- Players can be traded at any time during the season between two franchises.
- The Commissioner must be alerted of a trade in order for it to be valid and for players involved to be eligible for that week's lineup.
- A player that is traded to another team may not play for the original team again during the season.
- An owner that receives a traded player must keep that player for at least one week before being allowed to trade that player again.

Supplemental Draft

New for 2010!

- There will **two** Supplemental Drafts after Week 4 (Oct 3-4) and Week 9 (Nov. 7-8).
- In order for a franchise to participate in either of these drafts, a franchise must cut one player or defense/kicker **prior to the week that precedes the draft**. The franchise may then pick **2** eligible players, including players that were cut by other franchises.
- The order of this Draft will be determined by the ranking of the cut players, with the owner who disposed of the highest ranked player drafting first. The second round will be in reverse and snake through the third.

Cancelled NFL Games

New for 2010!

- In the rare case that the NFL cancels a game after our lineup submission deadline, any franchise that has a player or defense/kicker effected by the cancellation will be able to submit a replacement player at the exact position as long as that player's game has not yet kicked off.

Scoring

Offense:

- 25 points per touchdown.
- 20 points per field goal successfully made.
- 20 points per 2-point conversion successfully made (run or pass).
- 5 points per pass completion (any player that throws a pass)
- 5 points per pass reception (any player that catches a pass).
- 5 points per successful extra point
- 1 point per yard gained: rushing, passing, receiving, or kick returns.
- 1 point per yard for each field goal made.
- 5 points per incompletion thrown.
- 20 points per unsuccessful field goal attempt (including missed extra point).
- 25 points per interception thrown.

Defense:

- 5 points per sack by a team defense.
- 10 points per interception by a team defense.
- 10 points per fumble recovery by a team defense.
- 20 points per safety by a team defense.
- 20 points per defense when opponent misses extra point or 2 pt conversion
- 25 points per defensive touchdown
- 125 points per team shutout
- 100 minus opponent score per non-shutout (Ex. 86 points when opp. scores 14)

*Scoring Notes:

Scoring will count for a player even if he acts in another capacity. For example, a halfback-option pass nets a completion and touchdown - the halfback gains the completion, touchdown, and passing yards from scrimmage for that play. On the flip side, a halfback throwing an incompletion or interception would also be charged the respective penalty.

If a player you selected participates in special teams, specifically returning punts and kicks, he will receive points for return yardage and touchdowns in addition to any scoring for his regular position.

Cash

Jeff Czerak will be league treasurer and will collect all money and hand out all awards. The fee will be **\$30 and is due by draft night, prior to the first selection.**

The total of \$270 will be paid out as follows:

- **\$85** (\$5/each week) for weekly top score
- **\$25** at end of season for highest overall weekly score
- **\$30** at end of season for most weeks at top score (can be split)
- **\$25** at end of season for 3rd place finisher overall
- **\$35** at end of season for 2nd place finisher overall
- **\$70** at end of season for the league champion

Good luck and have a great season!